

Roamer

Your task is to make Roamer take a floppy disk from your classroom to _____ in _____.

You need to record every move you make, change it if there are any mistakes and present a final copy of your programme at the end.

- Do each move one at a time to start with.
- Estimate and check.
- Record every distance and angle. Don't forget the direction too.
- Remember – Roamer moves in units of his own length.
- Do not disturb any groups that are working in _____.

TAKE CARE WITH ROAMER – DON'T UPSET HIM!

